Assessment Submission Coversheet

# Game Business Studies

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| **Learner Name:** | Ryan Ashtari |
| **Learner Number:** | S241882 |
| **Course:** | ICT50220 Diploma of Information Technology / CUA51020 Diploma of Screen and Media |
| **Assessment Name:** | Game Business Studies – Task 1 |
| **Units Covered:** | ICTSAS527 – Manage client problems  BSBXTW401 – Lead and facilitate a team  ICTICT532 – Apply IP, ethics and privacy policies in ICT environments  BSBXCS402 – Promote workplace cybersecurity awareness and best practices  ICTICT517 – Match ICT needs with the strategic direction of the organisation  CUAIND512 – Enhance professional knowledge using creative arts industry knowledge  CUAIND412 – Provide freelance services |
| **Trainer:** | James Mills |
| **Date of Submission:** | *Will be automatically recorded on Canvas* |

**Declaration**

By submitting this work under my name, I declare that my submission is my own work with respect to plagiarism and does not violate any copyright laws. I have retained a copy of this assessment material that I can produce if requested.

Tick to acknowledge you have read and agree with this declaration. Submit with your assessment to Canvas.

Name: Ryan Ashtari

# Submission requirements

*Tick to acknowledge you have submitted this part of the assessment.*

1. **Business Plan (Group Task)**

* Partial contribution to Market opportunity
* Partial contribution to Contact channels
* Partial contribution to Competition
* Partial contribution to Finances for the year ahead
* Major contribution to Profit and Loss sheet

1. **File Submissions (Individual Task)**

RyanAshtari\_Business\_Plan.docx

RyanAshtari\_ProfitAndLoss.xlsx